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| u | v | w | x | y | z |  |  |  |  |
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |  |
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |  |

Aufgabe:

Versetze dich in die Lage eines Blinden, indem du die Schrift erfühlst, die sich in der Box versteckt.   
Notiere die erfühlten Punkte und decodiere die Schrift anschließend.

Lehrermaterialen:

Anleitung:

Kammer bauen, in die man nicht hineinschauen kann (Pappkarton, Lego, …)

Braille-Schrift als Schriftart installieren,   
passenden Text schreiben (Schriftgröße 32 (so dass der Punktabstand möglichst 2,7 mm ist)), drucken

Papier mit Braille-Schrift auf Styropor oder Schaumstoff legen,   
Stecknadeln durch das Papier in Styropor/Schaumstoff stecken

Beispiellösung:

Erfinder

Louis Braille

Erfinder

Louis Braille

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